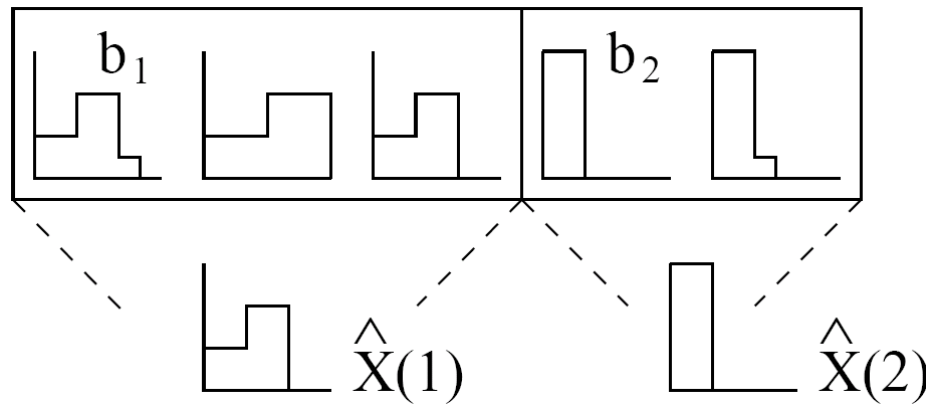


# Probabilistic Histograms for Probabilistic Data



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# Talk Outline

- ◆ The need for probabilistic histograms
  - Sources and hardness of probabilistic data
  - Problem definition, interesting metrics
- ◆ Proposed Solution
- ◆ Query Processing Using Probabilistic Histograms
  - Selections, Joins, Aggregation etc
- ◆ Experimental study
- ◆ Conclusions and Future Directions

# Sources of Probabilistic Data

- ◆ Increasingly data is *uncertain* and *imprecise*
  - Data collected from sensors has errors and imprecisions
  - Record linkage has confidence of matches
  - Learning yields probabilistic rules
- ◆ Recent efforts to build uncertainty into the DBMS
  - Mystiq, Orion, Trio, MCDB and MayBMS projects
  - Model uncertainty and correlations within tuples
    - Attribute values using probabilistic distribution over mutually exclusive alternatives
    - Assume independence across tuples
  - Aim to allow general purpose queries over uncertain data
    - Selections, Joins, Aggregations etc

# Probabilistic Data Reduction

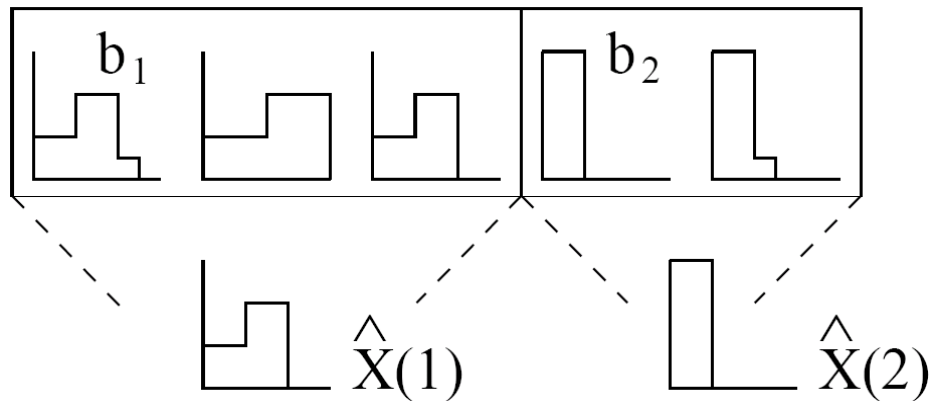
- ◆ Probabilistic data can be difficult to work with
  - Even simple queries can be #P hard [Dalvi, Suciu '04]
    - joins and projections between (statistically) independent probabilistic relations
    - need to track the history of generated tuples
  - Want to avoid materializing all possible worlds
- ◆ Seek compact representations of probabilistic data
  - Data synopses which capture key properties
  - Can perform expensive operations on compact summaries

# Shortcomings of Prior Approaches

- ◆ [CG'09] builds histograms that minimize the expectation of a given error metric
  - Domain split in buckets
  - Each bucket approximated by a single value
- ◆ Too much information lost in this process
  - Expected frequency of an item tells us little about its probability that it will appear  $i$  times
    - How to do joins, or selections based on frequency?
- ◆ Not a complete representation scheme
  - Given maximum space, input representation cannot be fully captured

# Our Contribution

- ◆ A more powerful representation of uncertain data
- ◆ Represent each bucket with a PDF
  - Capture prob. of each item appearing  $i$  times



- ◆ Complete representation
- ◆ Target several metrics
  - EMD, Kullback-Leibler divergence, Hellinger Distance
  - Max Error, Variation Distance (L1), Sum Squared Error etc

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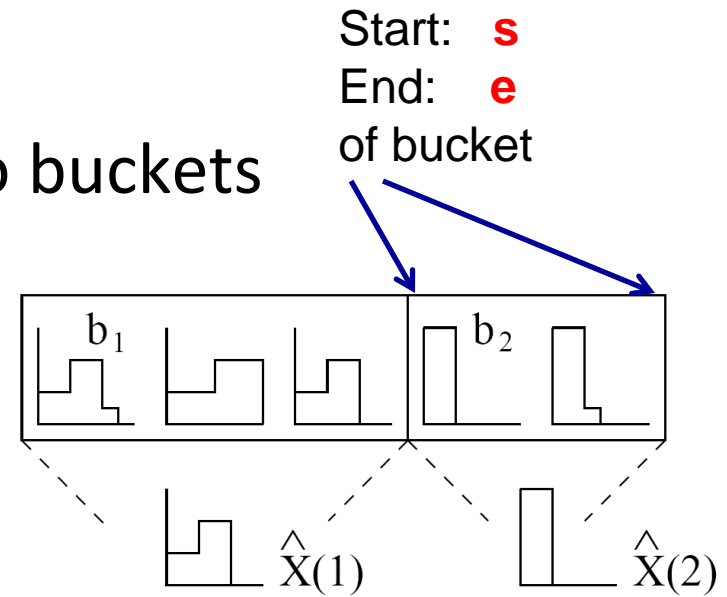
# Probabilistic Data Model

- ◆ Ordered domain  $\mathcal{U}$  of data items (i.e.,  $\{1, 2, \dots, N\}$ )
- ◆ Each item in  $\mathcal{U}$  obtains values from a value domain  $\mathcal{V}$ 
  - Each with different frequency  $\Rightarrow$  each item described by PDF
- ◆ Example:
  - PDF of item  $i$  describes prob. that  $i$  appears 0, 1, 2, ... times
  - PDF of item  $i$  describes prob. that  $i$  measured value  $V_1, V_2$  etc



# Used Representation

- ◆ Goal: Partition  $\mathcal{U}$  domain into buckets
- ◆ Within each bucket  $b = (s, e)$ 
  - Approximate  $(e-s+1)$  pdfs with a piece-wise constant PDF  $\hat{X}(b)$
- ◆ Error of above approximation



- Let  $d()$  denote a distance function of PDFs

$$Err(b) = \bigoplus_{i=s}^e d(\hat{X}(b), X_i)$$

← Typically, summation or MAX

- ◆ Given a space bound, we need to determine
  - number of buckets
  - terms (i.e., pdf complexity) in each bucket

# Targeted Error Metrics

<b>Variation Distance (L1)</b>	$d(X, Y) = \ X - Y\ _1 = \sum_{v \in \mathcal{V}}  \Pr[X = v] - \Pr[Y = v] $
<b>Sum Squared Error</b>	$d(X, Y) = \ X - Y\ _2^2 = \sum_{v \in \mathcal{V}} (\Pr[X = v] - \Pr[Y = v])^2$
<b>Max Error (L<math>\infty</math>)</b>	$d(X, Y) = \ X, Y\ _\infty = \max_{v \in \mathcal{V}}  \Pr[X = v] - \Pr[Y = v] $
<b>(Squared) Hellinger Distance</b>	$d(X, Y) = H^2(X, Y) = \sum_{v \in \mathcal{V}} \frac{(\Pr[X = v]^{\frac{1}{2}} - \Pr[Y = v]^{\frac{1}{2}})^2}{2}$
<b>Kullback-Leibler Divergence (relative entropy)</b>	$d(X, Y) = KL(X, Y) = \sum_{v \in \mathcal{V}} \Pr[X = v] \log_2 \frac{\Pr[X = v]}{\Pr[Y = v]}$
<b>Earth Mover's Distance (EMD)</b>	Distance between probabilities at the value domain

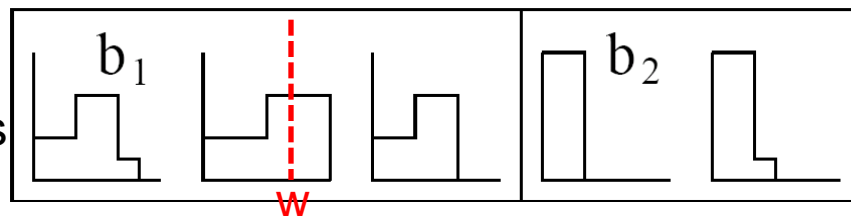
Common Prob. metrics

# General DP Scheme: Inter-Bucket

- ◆ Let  $B\text{-OPT}^b[w, T]$  represent error of approximating up to  $w \in \mathcal{V}$  first **values** of bucket **b** using **T** terms

Error approximating first **w** values of PDFS within bucket **b**

Using **T** terms for bucket **b**



- ◆ Let  $H\text{-OPT}[m, T]$  represent error of first **m items** in  $\mathcal{U}$  when using **T** terms

$$H\text{-OPT}[m, T] = \min_{1 \leq k \leq m-1, 1 \leq t \leq T-1} \{H\text{-OPT}[k, T-t] + B\text{-OPT}^{(k+1, m)}[V+1, t]\}$$

Check all start positions of last bucket, terms to assign

Use **T-t** terms for the first **k** items

Where the last bucket starts

Approximate all  $V+1$  frequency values using **t** terms

# General DP Scheme: Intra-Bucket

- Compute efficiently per metric
- Utilize pre-computations

- ◆ Each bucket  $b=(s,e)$  summarizes PDFs of items  $s,\dots,e$ 
  - Using from 1 to  $V=|\mathcal{V}|$  terms
- ◆ Let  $VALERR(b,u,v)$  denotes minimum possible error of approximating the frequency values in  $[u,v]$  of bucket  $b$ . Then:

$$B-OPT^b[w,T] = \min_{1 \leq u \leq w-1} \{ B-OPT^b[u, T-1] + VALERR(b, u+1, w) \}$$

Use **T-1** terms for the first **u** frequency values of bucket

Where the last term starts

- ◆ Intra-Bucket DP not needed for MAX Error ( $L_\infty$ ) distance

# Sum Squared Error & (Squared) Hellinger Distance

- ◆ Simpler cases (solved similarly). Assume bucket  $b=(s,e)$  and wanting to compute  $\text{VALERR}(b,v,w)$
- ◆ (Squared) Hellinger Distance (SSE is similar)

- Represent bucket  $[s,e] \times [v,w]$  by single value  $p$ , where

$$p = \bar{p} = \left( \frac{\sum_{i=s}^e \sum_{j=v}^w \sqrt{\Pr[X_i = j]}}{(e-s+1)(w-v+1)} \right)^2$$

- $\text{VALERR}(b,v,w) = \sum_{i=s}^e \sum_{j=v}^w \Pr[X_i = j] - (e-s+1)(w-v+1)\bar{p}$
- Computed by**
**Computed by**
- 4 B[ ] entries**
**4 A[ ] entries**

- VALERR computed in constant time using  $O(UV)$  pre-computed values, given

$$A[e, w] = \sum_{i=1}^e \sum_{j=1}^w \sqrt{\Pr[X_i = j]} \quad B[e, w] = \sum_{i=1}^e \sum_{j=1}^w \Pr[X_i = j]$$

# Variation Distance

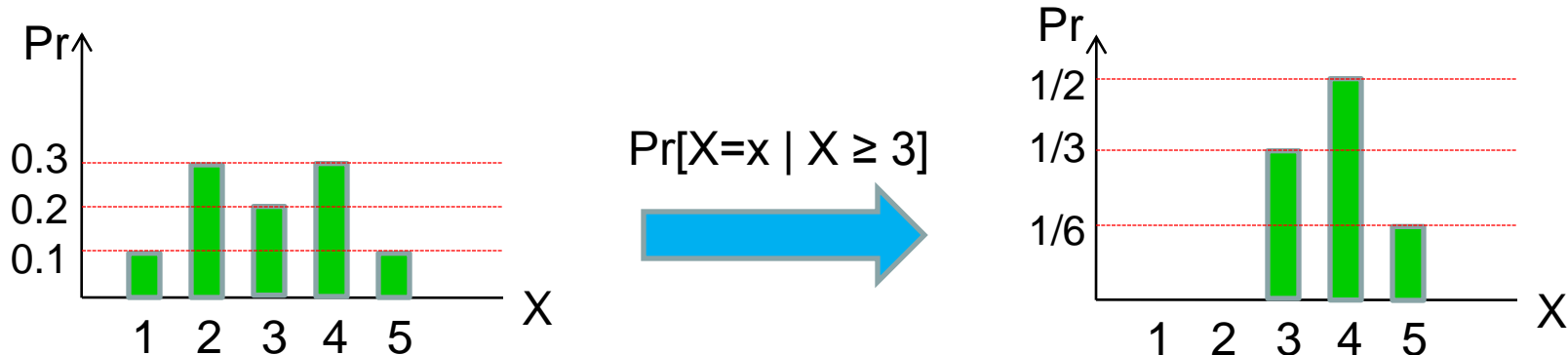
- ◆ Interesting case, several variations
- ◆ Best representative within a bucket = median P value
- ◆  $\text{VALERR}(b, v, w) = \sum_{i=s}^e \sum_{j=v}^w \Pr[X_i = j] - 2I(i, j) \Pr[X_i = j]$
- ◆ , where  $I(i, j)$  is 1 if  $\Pr[X_i = j] \leq p_{med}$ , and 0 otherwise
- ◆ Need to calculate sum of values below median  $\Rightarrow$  two-dimensional range-sum median problem
- ◆ Optimal PDF generated is NOT normalized
- ◆ Normalized PDF produced by scaling = factor of 2 from optimal
- ◆ Extensions for  $\varepsilon$ -error (normalized) approximation

# Other Distance Metrics

- ◆ Max-Error can be minimized efficiently using sophisticated pre-computations
  - No Intra-Bucket DP needed
  - Complexity lower than all other metrics:  $O(TVN^2)$
- ◆ EMD case is more difficult (and costly) to handle
- ◆ Details in the paper...

# Handling Selections and Joins

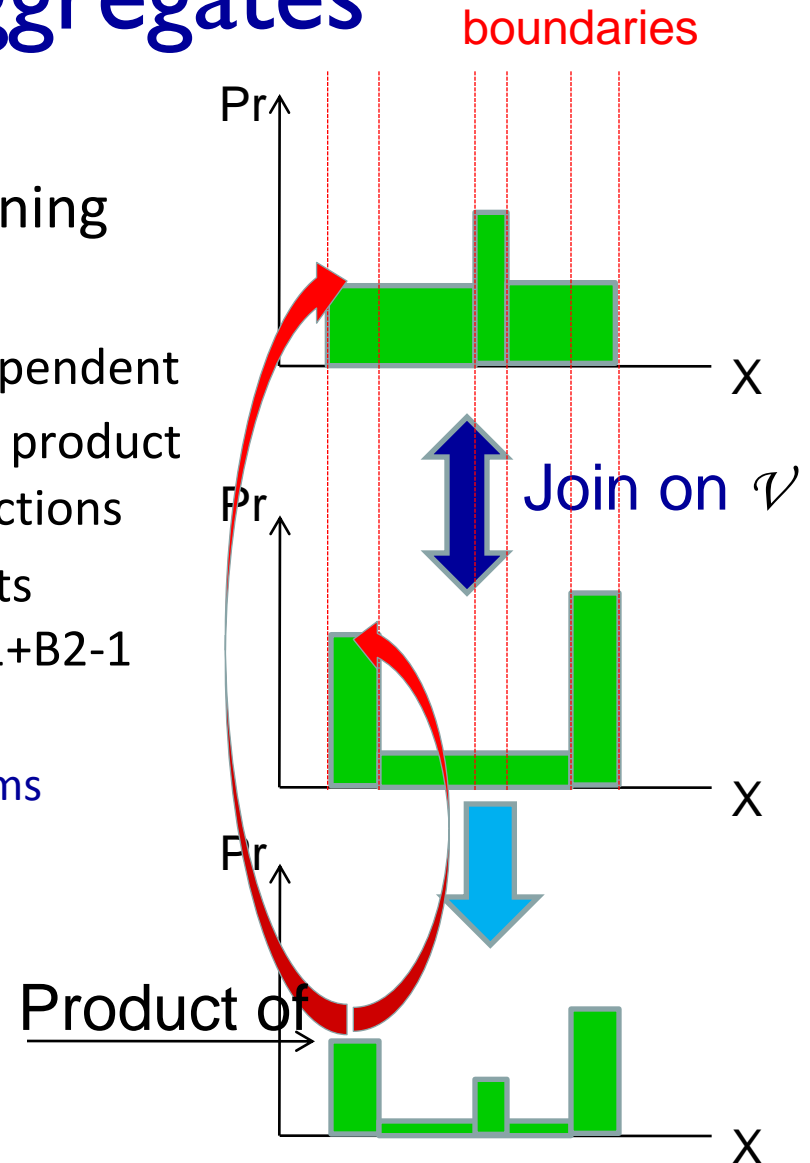
- ◆ Simple statistics such as expectation are simple
- ◆ Selections on item domain are straightforward
  - Discard irrelevant buckets - Result is itself a prob. histogram
- ◆ Selections on the value domain are more challenging
  - Correspond to extracting the distribution conditioned on selection criteria
- ◆ Range predicates are clean: result is a probabilistic histogram of approximately same size





# Handling Joins and Aggregates

- ◆ Result of joining two probabilistic relations can be represented by joining their histograms
  - Assume pdfs of each relation are independent
  - Ex: equijoin on  $\mathcal{V}$ : Form join by taking product of pdfs for each pair of bucket intersections
  - If input histograms have  $B_1, B_2$  buckets respectively, the result has at most  $B_1+B_2-1$  buckets
    - Each bucket has at most:  $T_1+T_2-1$  terms
- ◆ Aggregate queries also supported
  - I.e.,  $\text{count}(\#\text{tuples})$  in result
  - Details in the paper...

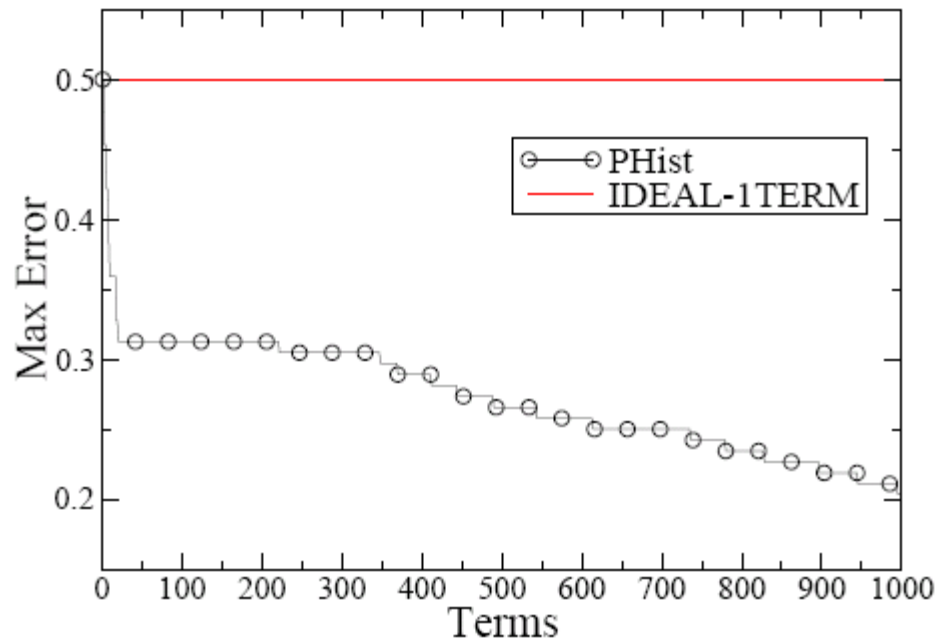


# Experimental Study

- ◆ Evaluated on two probabilistic data sets
  - Real data from Mystiq Project (127k tuples, 27,700 items)
  - Synthetic data from MayBMS generator (30K items)
- ◆ Competitive technique considered: **IDEAL-1TERM**
  - One bucket per EACH item (i.e., no space bound)
  - A single term per bucket
- ◆ Investigated:
  - Scalability of PHist for each metric
  - Error compared to IDEAL-1TERM

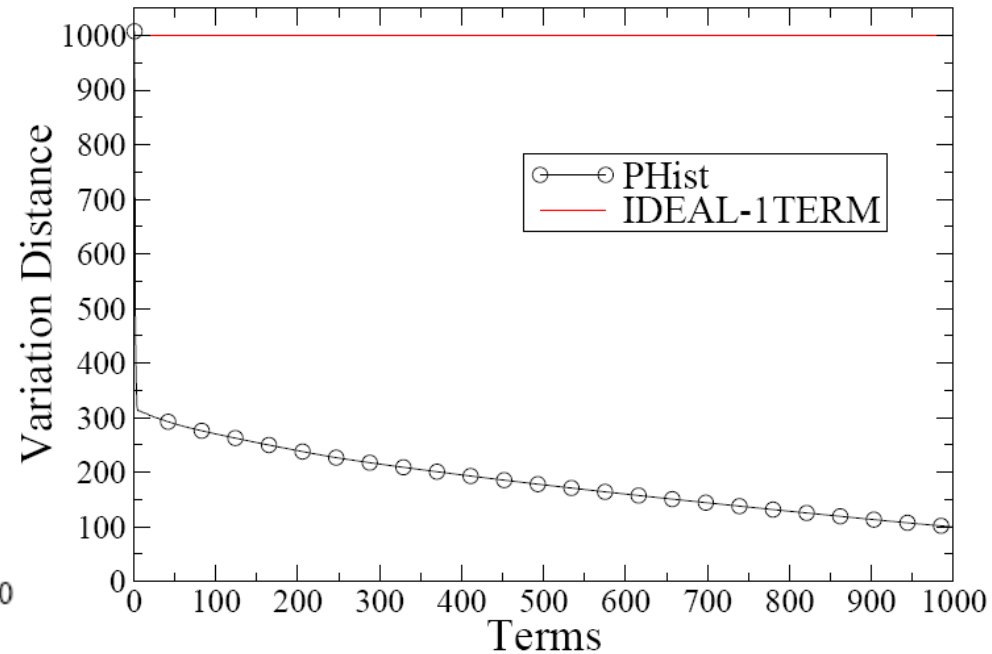
# Quality of Probabilistic Histograms

Max Error, 10000 items



(b) Max-Error statistic

Variation Distance, 1000 Items

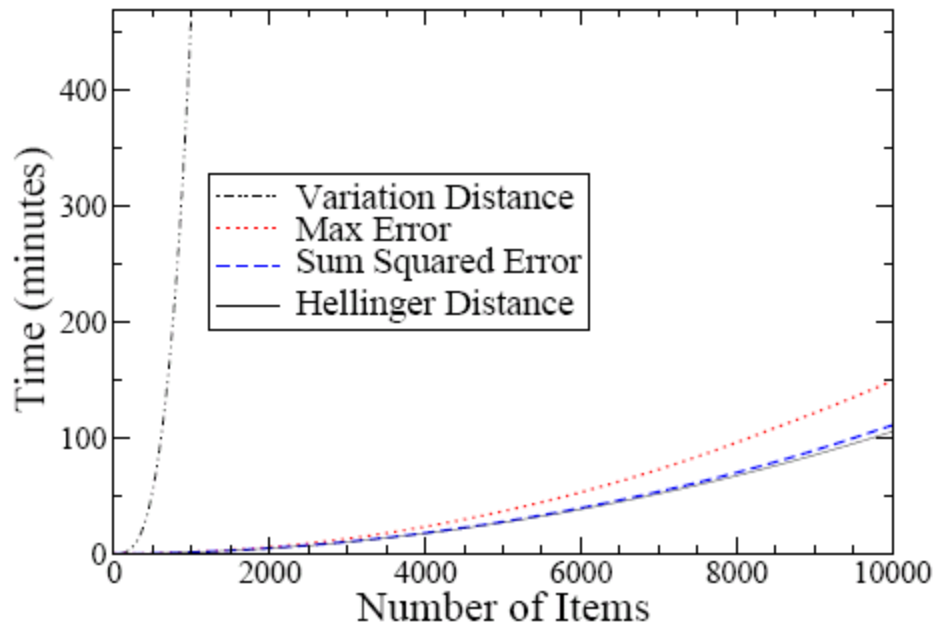


(d) Sum Variation Distance

- ◆ Clear benefit when compared to IDEAL-1TERM
  - PHist able to approximate full distribution

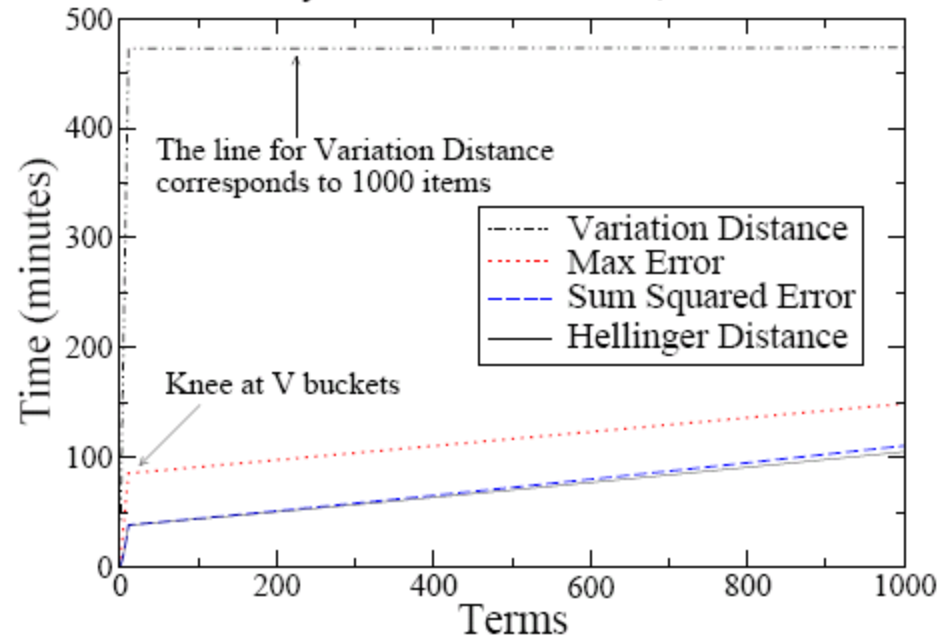
# Scalability

Scalability varying number of items,  $T = 1000$



(a) Time as the number of items  $N$  varies

Scalability vs number of terms, 10000 items



(b) Time as  $T$  varies

- Time cost is linear in  $T$ , quadratic in  $N$ 
  - Variation Distance (almost cubic complexity in  $N$ ) scales poorly
- Observe “knee” in right figure. Cost of buckets with  $> V$  terms is same as with EXACTLY  $V$  terms => INNER DP uses already computed costs

# Concluding Remarks

- ◆ Presented techniques for building probabilistic histograms over probabilistic data
  - Capture full distribution of data items, not just expectations
  - Support several minimization metrics
  - Resulting histograms can handle selection, join, aggregation queries
- ◆ Future Work
  - Current model assumes independence of items. Seek extensions where this assumption does not hold
  - Running time improvements
    - $(1+\epsilon)$ -approximate solutions [Guha, Koudas, Shim: ACM TODS 2006]
    - Prune search space (i.e., very large buckets) using lower bounds for bucket costs